## UCAR Education Calendar - September 2025

Utah Real Estate Education Requirement for License Renewal: 18 hours total, with at least 9 hours of "CORE"

Classes are free to members unless noted. <u>Classes are subject to change without notice</u>. No children allowed in classes. Please register at www.ucaor.com, or email education@ucaor.com or call 801-226-3777. Must be in class for at least 90% of the class time to receive continuing education credit.

Mon	Tue	Wed	Thu	Fri
Labor Day Office Closed	2 UCAR Final Dues Deadline!	3 UAR convention in Logan, UT	4 UAR convention in Logan, UT Code of Ethics (3 CORE) 9:00a - 12:00p  Tom Morgan Professionalism in R.E. (3 CE) *Required for New Members*	5 UAR convention in Logan, UT
			1:00p - 4:00p Colby Webb	
8 Tax & Legal Strategies Every REALTOR Should Know (3 CE) 9:00a - 12:00p Jarom Bergeson	9 Clearing Title to Real Property (1 CORE) 10:00a - 11:00a   Kenneth Roberts Foreclosures (1 CORE) [the ins & outs of the Process] 11:00a - 12:00p   Kenneth Roberts	10 Preparing Your Listing to Sell for Top Dollar (1 CE) 10:00a - 11:00a   Joe Willis	VA Loans & Veterans— All You Need to Know (2 CORE)	
		(big room) WCR WCR 11:30-1:30	10:00a - 12:00p   Josh Emfield	
Understand & Diagnose Foundation Issues: Drainage & Flooding (1 CORE) 10:00a - 11:00a   Rock Jefferies Understand & Diagnose Foundation Issues: Foundation Settling(1 CORE) 11:00a - 12:00p   Rock Jefferies	16 REALTOR SAFETY: Surviving Violent Encounters (4 CE) 10:00a - 2:00p   Dale Anderson Frontline Training & Consulting	17 MLS CMA Software (1 CE) 10-11   Melody Tobin	18 Forms Update (2 CORE) 10:00a - 12:00p  Peter Christensen	19 Mandatory Residential (3 CORE) 9:00a - 12:00p Cheryl Acker
22 Understanding & Managing Contingencies in Real Estate Transactions (2 CORE) 10:00a - 12:00p Tanya Broderick	23	24	25 Ai Unlocked: Lead Gen, Marketing & Productivity for Rookies & Super Age (2 CORE) 10:00 - 12:00p  Paul Miller	26 Understanding Reverse Mortgage for Purchase for REALTORS (2 CE) 1:00p - 3:00p   Matt Harrison
29	30			